Performance Analysis Framework for Layout Analysis Methods

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Abstract

This paper presents a new framework for in-depth analysis of the performance of layout analysis methods. Contrary to existing approaches aimed at evaluation or benchmarking, the proposed framework provides detailed information at various levels that can be used by method developers to identify specific problems and improve their work. Complex layouts are supported as well as the flexible configuration of goal-oriented performance analysis scenarios. The comparison of segmentation results against the ground truth is performed in a very efficient way based on a decomposition of any region shape into an interval-based description. The framework has been validated using the dataset and method results of the ICDAR2005 Page Segmentation Competition.

1   Introduction

Layout Analysis is central to most Document Image Analysis systems and applications. It comprises Page Segmentation (identification of regions of interest), Region Classification (identification of the type of content of each region) and further processes such as Logical Labelling (labelling of regions in terms of their function) and reading order determination.

A considerable amount of effort has been devoted over the past two decades to develop various layout analysis methods (page segmentation, in particular) and new methods continue to be reported in the literature. Most methods were primarily aimed at specific applications and consequently were based on specific assumptions about their target document classes (e.g. text blocks are expected to be rectangular). Typically, each method was evaluated on relatively narrowly-focused application-specific datasets, which more often than not do not reflect the real-world occurrence of documents.

The need for objective and realistic *evaluation* of layout analysis methods is more pressing than ever, as evidenced by the various evaluation approaches proposed so far and the inception of ICDAR competitions in the area [1][2][3].

Past approaches have focused on calculating various error metrics in order to *quantify* the performance of page segmentation methods, mostly for benchmarking or comparative evaluation. Early approaches [4] considered the recognised text inside each region and the corresponding number of edit operations necessary to correct errors. However, such a metric cannot give an accurate indication of page segmentation performance since a number of errors in the text are also due to OCR processes [5][6].

Later approaches focus on calculating discrepancies between ground truth and segmentation *region* characteristics. Such methods can be divided in two main categories: those that examine *geometric* correspondences of regions and those that perform *pixel* comparisons between regions. In almost all methods in the former category [6][7][8], regions (characters, textlines or paragraphs) are described by bounding boxes. Comparisons are efficient and corresponding ground truth straightforward to produce. However, a significant disadvantage is that documents with complex-shaped regions cannot be handled by such approaches although some early ideas of addressing this issue were explored [5][9].

Pixel-based region comparison approaches [10][1][2][3][11] on the other hand are very accurate and can work with complex-shaped regions. However, ground truth creation for such approaches can be more cumbersome [12] and it takes up a lot more storage. Furthermore, pixel-based comparison is much less efficient than geometric comparison.

In addition to the benchmarking goals of past approaches, there is also need for detailed *performance analysis* for each method. Such analysis extends beyond a set of simple scores for each method based on cumulative errors over a whole dataset. While evaluation and benchmarking are useful for a performance overview and direct comparison of methods they do not provide sufficient information for researchers and developers. For them, it is necessary to provide both a more detailed quantitative and a qualitative account of errors. As errors have different significance in different contexts, it is necessary to take this into account during evaluation so that developers may receive the in-depth information necessary to improve their methods.

The proposed framework is designed to provide in-depth information at various levels (dataset/page/region) to assist with method development in addition to goal-oriented performance evaluation and characterisation based on different user-defined scenarios. The correspondences between ground truth and segmentation regions are identified through geometric comparisons of regions represented as polygons achieving, thus, both accuracy in dealing with complex-shaped regions and efficiency (similar to bounding box comparison)

The framework is briefly described in the next section. An overview of ground truth requirements and related issues is given in Section 3. In Section 4, the performance analysis method is presented, with region representation, region correspondence determination and error qualification/quantification explained in separate subsections. The presentation of the analysis results is described in Section 5, while Section 6 discusses the proposed approach and concludes the paper.

2   Framework overview

The proposed performance analysis framework comprises two main components. First, a user interface through which batches of ground truth and segmentation results are selected, evaluation scenarios defined and interactive presentation of performance analysis results takes place.

Second, the performance analysis system itself which performs the following steps:

1. *Region representation:* Ground truth and segmentation regions are transformed into an interval-based representation.
2. *Region correspondence determination:* Using the interval-based representation, correspondence between parts of ground truth, segmentation and background regions is established.
3. *Error qualification and quantification:* Errors in correspondence between ground truth and segmentation regions are examined in the context of application scenario and their significance is established.

3   Ground truth

To take advantage of the full power of the framework there must be suitable ground truth with enough information about the regions and a sufficiently flexible description of the region outlines.

In developing the method, we have used the dataset which was also used for the ICDAR2005 Page Segmentation Competition [3]. Its ground truth contains rich information about the content and function of each region as well as about the corresponding page and

document [13]. Regions are described in terms of isothetic polygons (polygons having horizontal and vertical edges only).

4   Performance analysis

This is the most important framework component both in terms of technical issues and in terms of achieving the resulting information richness and accuracy.

The key challenge is the effective and efficient analysis and identification of correspondence of polygons instead of bounding boxes or pixel representations of regions.

Each of the steps in the process is described below.

4.1   Region representation

Region representation is key to both efficiency and accuracy of performance analysis. The proposed approach accepts both segmentation results and ground truth regions having practically any shape. However, it should be noted that, as printed regions on documents are mostly polygonal in shape with many of their edges being horizontal or vertical, it is naturally more efficient to represent them as isothetic polygons wherever possible.

Given a set of region contours (segmentation or ground truth), the first step is to create a representation of them in terms of *intervals*. An interval is defined as a maximal rectangle that can be fitted horizontally inside a region (starting at a given point on a vertical edge), spanning the whole width of the region [14]. This process can be thought of as a decomposition of a shape into a set of vertically adjacent horizontally-oriented rectangles. A simple decomposition of a region along these lines is illustrated in Fig 1(a).

The polygons of less complex regions will, more often than not, be decomposed into a set of taller intervals than more complex-shaped regions. In the representation of more complex shapes, certain intervals may be collapsed to horizontal lines. In the simple case of regions represented by bounding boxes (in Manhattan layouts, for instance) a single region will consist of a single interval.

Given a whole document page, the interval representation takes into account the existence of more than one region in the horizontal direction. Intervals are therefore fitted across regions as shown in the simplified (for clarity) example of Fig. 1(b).

For each document page in a dataset, the interval representation of the ground truth regions can be created in advance. The corresponding segmentation result regions are then also represented in a similar interval structure. The two interval structures are subsequently merged to form a *combined interval representation*. It is that representation which is used to determine the

correspondence between ground truth and segmentation regions. A simplified example of this representation is given in Fig. 2.
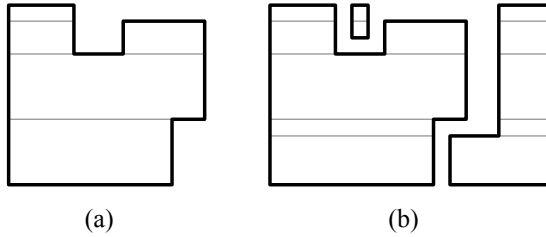
Figure 1. Interval representation of (a) a single region and (b) multiple regions.
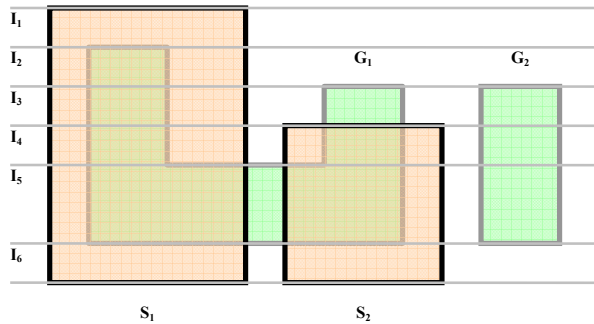
Figure 2. Combined (segmentation and ground truth interval representation.

4.2   Region correspondence determination

Within the combined interval representation, each interval line is examined in turn and overlaps are detected between:

a. Segmentation interval and nothing (see interval in I_1 line in Fig. 2)
b. Segmentation interval and ground truth interval (see interval in I_2 line in Fig. 2)
c. Ground truth interval and nothing (see last two intervals in I_3 line in Fig. 2)

Keeping track of the overlaps detected (as above) for all intervals of a given region it is straightforward to identify the following conditions for each region:

1. A segmentation region that has no overlap with any ground truth region (wrongly detected region)
2. A ground truth region that has been completely overlapped by a segmentation region (correctly detected region)

3. A ground truth region that has been overlapped – completely or partially – by more than one segmentation region (split region)
4. More than one ground truth region has been overlapped – completely or partially – by a single segmentation region (merged regions).
5. A ground truth region that has not been completely overlapped by any number of segmentation regions (partially missed region)
6. A ground truth region that has not been overlapped by any segmentation region (completely missed region)

The actual area of the overlap between individual intervals is calculated when overlaps are detected. Therefore, for each region the total area of overlap with other region(s) is recorded.

4.3   Error qualification and quantification

The degree of success of a layout analysis method directly depends on the *type* as well as on the *quantity* of errors it makes. In terms of page segmentation, the five types of error (as listed above) have different significance depending on

- context (within the document)
- application scenario (user defined)

Error significance according to context is in most cases independent of the type of document. Examples include:

- A merger between two adjacent paragraphs within a single column of text is insignificant
- A merger between a paragraph of body text and a figure caption is a significant error
- A merger between two paragraphs across different columns is a significant error
- A merger between a text paragraph and a graphical region is a significant error

Error significance according to application scenario supplements the above, allowing a user to further tailor the performance analysis process. Examples of situations include:

- A merger between two graphical regions may not be significant in an OCR application.
- A merger between a section heading and a body text paragraph may not be significant in a general text processing application but may be significant if a table of contents needs to be constructed using section headings.

The significance of both context and application scenario is expressed by corresponding weights.

Figure 3. An example of visual presentation of results at the page level. Ground truth is in medium-dark (blue) colour while segmentation regions are in lighter (light green) colour. Overlapping regions are in darker (red) colour. Split and merged regions can be seen at a glance.

A system integrator looking to choose between methods can specify a suitable scenario and a set of scores can be produced to provide a summary of the performance of each method for direct comparison.

(a)
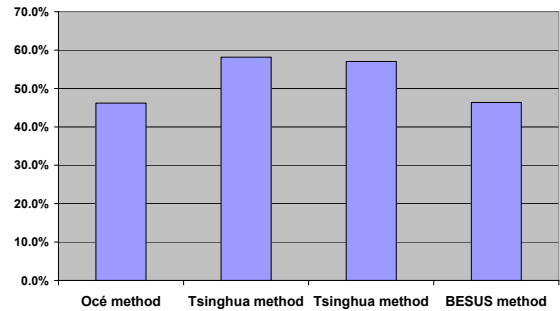
(b)

Figure 4. (a) Results from the ICDAR2005 Page Segmentation Competition, and (b) from the proposed approach.

The proposed approach records each individual error, its context and the general application scenario. Based on this information, it also uses the information on the area of overlap between regions to assess and quantify the severity of the error.
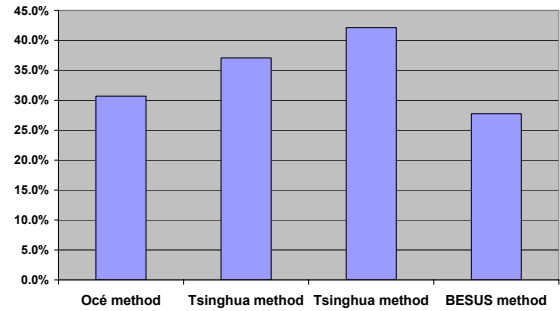
5 Presentation of analysis results

The above performance analysis gives rise to a considerable amount of information from overall task performance down to details of individual errors.

Information is available at dataset, page and region levels. Information is available by region type or error type.

A developer, for instance, can order results by error significance and individual errors can be displayed superimposed on the original page image (see Fig. 3).

6 Discussion and conclusions

The new performance analysis method was compared against the published evaluation process of the ICDAR2005 Page Segmentation Competition [3]. Both the competition dataset and the results reported by the individual segmentation methods that took part were used in evaluating the system.

A graph of the overall competition results of the four different segmentation methods is shown in Fig. 4(a). The corresponding graph using the proposed approach is shown in Fig. 4(b).

Overall, the results broadly agree. Detailed results on different types of regions (not shown here) indicate that the main difference between the second and the third candidate methods (variant methods from the same research group) is due to slightly different weighting in application scenario (the ICDAR2005 seems to have been

heavily weighted towards the detection of text). The use of the proposed framework has provided detailed information in order to better understand this situation and to suggest a more balanced scenario for future competitions.

In addition to the page segmentation results discussed above, it is of course straightforward to also analyse the performance of region classification and logical layout analysis. As long as suitable information (region type and functional labels) exists in the ground truth it can be utilised. In fact, as evident from above, such information is necessary in order to take full advantage of the error qualification and quantification process of the framework.

Concluding, a new performance evaluation framework has been presented. Its novelty lies in two main directions. First, it provides considerably more in-depth information which is useful for developers (as opposed to evaluation or benchmarking only). It also enables goal-oriented performance analysis through a detailed error qualification and quantification scheme. Second, it is efficient and accurate using an interval-based region representation to establish correspondence between ground truth and segmentation regions. This representation closely approaches the efficiency of rectangular representation schemes but with the advantage that it supports the accurate handling of layouts with complex-shaped regions.

Further work continues towards building an on-line system (web service) which will enable researchers to use the framework as a web service.

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